

BRIDGE COURSE CONTENTS

- 1. INTRODUCTION**
- 2. EVOLUTION OF COMPUTERS**
- 3. GENERATIONS OF COMPUTERS**
 - 3.1 FIRST GENERATION**
 - 3.2 SECOND GENERATION**
 - 3.3 THIRD GENERATION**
 - 3.4 FOURTH GENERATION**
 - 3.5 FIFTH GENERATION**
- 4. CHARACTERISTICS OF COMPUTER**
- 5. APPLICATIONS OF COMPUTER**
- 6. COMPUTER ORGANIZATION**
 - 6.1 BLOCK DIAGRAM OF COMPUTER**
 - 6.2 COMPUTER MEMORY**
 - 6.3 INPUT DEVICES**
 - 6.4 OUTPUT DEVICES**
- 7. COMPUTER HARDWARE AND SOFTWARE**
 - 7.1 TYPES OF SOFTWARE**
 - 7.2 OPERATING SYSTEM**
 - 7.3 MS-WINDOWS**



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CIRCULAR

Date:7-9-2022

BRIDGE COURSE for non-computer students will be held from 12 to 20th September 2022 between 2.00 pm to 3.00 pm. The list of students is as follows:

Sl.No.	Student Name
1	Ameena
2	Darshan
3	Jayanth.K.R
4	Shreasha.M
5	Akash Gaonkar
6	Aastha Nahak
7	Pristin Varghese
8	A.Anusri
9	Niranjan.G.K
10	Gangothri
11	Manoj.A
12	Kaira Venu
13	Nithin.K
14	B.R.Lohith Raj

Sl.No.	Student Name
15	Padamathi K Sanjana
16	Digavinti Bhaskar
17	Marriboyani Kalyan
18	Bhavana K
19	MD. Raiyan Hussain
20	Sadiya Siddiqa
21	Yashaswini G
22	Soni Kumari S
23	Bharath A N
24	Asfiya Ajaz
25	Charan Teja
26	R C Dhanoosh
27	Akshaya G
28	Mohan K M

Deelhil
HOD Head of the Department of Computer Science
Dept Sinh College
No. 33/2B, Hebbal, Kempapura
Bengaluru - 560 024.



SCHEDULE FOR BRIDGE COURSE 2022-2023

Date	Time	2- 3
12/09/23		THEORY
13/09/23		THEORY
14/09/23		THEORY
15/09/23		PPT / VIDEO LECTURE
19/09/23		THEORY/REVISION
20/09/23		TEST (2-3)

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Bengaluru - 560 024.



ATTENDANCE FOR BRIDGE COURSE -2022

BATCH 2022

Sl.No.	Student Name	12/9	13/9	14/9	15/9	19/9	20/9
1	Ameena	1	2	3	4	4	5
2	Darshan	0	1	2	3	4	4
3	Jayanth.K.R	1	2	3	3	4	5
4	Shreesha.M	1	2	3	4	5	6
5	Akash Gaonkar	1	2	3	4	5	5
6	Aastha Nahak	1	2	3	4	5	6
7	Pristin Varghese	1	2	3	4	5	5
8	A.Anusri	1	1	2	3	4	5
9	Niranjan.G.K	1	2	3	4	5	6
10	Gangothri	1	2	3	4	5	5
11	Manoj.A	1	2	3	4	5	6
12	Kaira Venu	1	2	2	3	4	5
13	Nithin.K	1	2	3	3	4	5
14	B.R.Lohith Raj	1	2	3	4	5	6
15	Padamathi K Sanjana	1	2	3	4	5	6
16	Digavinti Bhaskar	1	2	3	4	5	6
17	Marriboyani Kalyan	1	2	3	3	4	5
18	Bhavana K	1	2	3	4	5	6
19	MD. Raiyan Hussain	1	2	3	4	5	5
20	Sadiya Siddiq	1	1	2	3	4	5
21	Yashaswini G	1	2	3	4	5	6
22	Soni Kumari S	1	2	3	4	5	6
23	Bharath A N	1	2	3	3	4	5
24	Asfiya Ajaz	1	2	3	4	5	6
25	Charan Teja	1	2	3	4	5	6
26	R C Dhanoosh	1	2	3	3	4	5
27	Akshaya G	1	2	3	4	5	6
28	Mohan K M	1	2	3	4	5	6

Radhik

Head of the Department of Computer Science
Sindhi College
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Bengaluru - 560 024.



TEST RESULTS FOR BRIDGE COURSE 2022

BATCH 2022

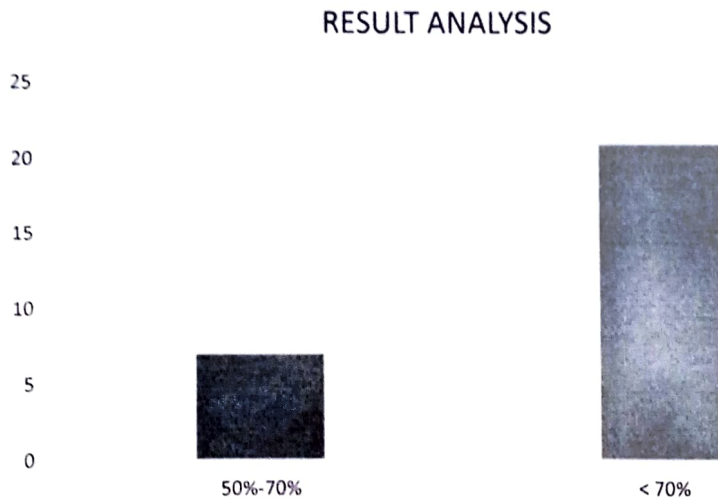
Sl.No.	Student Name	Total Marks (20)
1	Ameena	19
2	Darshan	11
3	Jayanth.K.R	19
4	Shreesha.M	15
5	Akash Gaonkar	20
6	Aastha Nahak	20
7	Pristin Varghese	19
8	A.Anusri	19
9	Niranjan.G.K	11
10	Gangothri	19
11	Manoj.A	18
12	Kaira Venu	18
13	Nithin.K	15
14	B.R.Lohith Raj	18
15	Padamathi K Sanjana	19
16	Digavinti Bhaskar	18
17	Marriboyani Kalyan	18
18	Bhavana K	15
19	MD. Raiyan Hussain	18
20	Sadiya Siddiqa	15
21	Yashaswini G	20
22	Soni Kumari S	16
23	Bharath A N	17
24	Asfiya Ajaz	20
25	Charan Teja	16
26	R C Dhanoosh	16
27	Akshaya G	15
28	Mohan K M	16

Radhil
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RESULTS ANALYSIS FOR BRIDGE COURSE 2023

GRAPH



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SINDHI COLLEGE
HEBBAL, KHEPAPURA
PRE-TEST

Ameera H. Hujum

19/20

1. Another name for computer programs is _____

- A. Software
- B. RAM
- C. Input Devices
- D. Hardware

2. The physical parts of a computer are termed as _____

- A. Hardware
- B. Hard Drive
- C. Disk Drive
- D. Software

3. A small picture that represents a folder, program or other things is known as _____

- A. Desktop
- B. Icon
- C. Graphic
- D. Image

4. Part of a computer that allows a user to put information into the computer is called _____

- A. Output Device
- B. Software
- C. Operating System
- D. Input Device

5. Name the brain of the computer that does the calculation, moving, and processing of information.

- A. CPU
- B. RAM
- C. Motherboard
- D. Hard Drive

11. _____ is an emerging branch in computer science, which interprets means and method of making computers think like human beings.

- a) Block chain
- b) VR
- c) AI
- d) Cloud computing

12. ULSI stands for?

- a) Ultra Large Scale Integration
- b) Under Lower Scale Integration
- c) Ultra Lower Scale Integration
- d) Under Large Scale Integration

13. HLL stands for?

- a) High Level Language
- b) High Layman's Language
- c) High Level Lesson
- d) High Layman's Lesson

14. What is computer organization?

- a) structure and behaviour of a computer system as observed by the user
- b) structure of a computer system as observed by the developer
- c) structure and behaviour of a computer system as observed by the developer
- d) All of the mentioned

15. There are _____ types of memory

- a) Two
- b) Three
- c) One
- d) Four

SINDHI COLLEGE
HEBBAL, KEMPA PURA
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